

YIXUAN WU

Freya Wu

3D Character Artist

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🌐 Freyawu.art

Education

Academy of Art University

Master of Fine Arts in
Game Development

Expected Graduation - May 2025

School of Visual Arts

Bachelor of Fine Arts in
Computer Arts

November 2017 - May 2021

Awards

School of Visual Arts

- Chairman's Merit Award
2017-2021

MDCOMMUNITY

- Lost Civilization Contest
Finalists

Languages

Chinese - Mandarin

English

Hobbies

Gaming, Esports, Cooking,
Dancing, Doodling, Theater

Experience

Hangzhou YinCi Creative and Design / Freelance Artist

Aug 2022 - Present, Remote

Focused on modeling, texturing, and rendering for branded character IP.
Crafted 3D printable characters.

Game Developers Conference (GDC) / Conference Associate

January 2024 - March 2024, San Francisco

Organized a WeChat group chat for 700+ Chinese game developers.
Hosted a GDC mixer for 80+ Chinese game developers.

The Escapist / 3D Artist

January 2023 - April 2023, San Francisco

Modeled creatures and environment props for the game.
Managed assets and integrated them into Unreal Engine 5.

Limit Studio / Character Artist

March 2022 - July 2022, Chengdu (China)

Modeled Hermione Granger's 3D Statue for Universal Studio.
Modeled Dragons Statues from Game of Thrones for HBO.

Skills

Modeling - Autodesk Maya Zbrush Marvelous Designer

Texturing - Adobe Photoshop Substance Painter/Designer Mari

Rendering - Marmoset Toolbag4 Arnold Keyshot Nuke

Digital Painting - Adobe Photoshop Procreate Google Tilt Brush

Game Development - Unity Unreal Engine 4/5

Video Editing - Adobe Premiere/After Effects